

#### **PCB Design in 45 Minutes** Matt Liberty Jetperch LLC

April 22-25, 2013 McEnery Convention Center San Jose, CA www.ubmdesign.com



### Motivation



- Time to market and the development window are decreasing
  - Want reliable prototype hardware early in the development cycle
  - Want to replicate the development platform across a team
  - Asked to do more with less
- Common solution
  - Combine development boards and reference platforms to emulate final product
  - But how? How to do better?

#### Methods









#### Breadboard

Perfboard http://commons.wikimedia.org/wiki/File:CopperCladPerfboard 1.png

#### Printed Circuit Board

## What is a PCB?



- Provides mechanical stability to form a single physical unit
  - Hold components together
  - Mounting holes & features integrate into the larger product
- Provides electrical connectivity between components
  - Wires between components
  - Multiple layers to allow wires to cross
  - Vias (holes) to connect wires across layers

# **PCB Design Steps**



- Features & requirements
- Architecture & component selection
- Schematics: A complete, definitive graphical description for how all components are logically connected
- Layout: A complete, definitive graphical description for how all components are physically connected
- Fabricate Printed Circuit Board (PCB)
- Assemble Printed Circuit Assembly (PCA)
- Test





- Objective: add USB/UART and RGB LED to Raspberry Pi
- Raspberry Pi 2x13 0.1" interface connector
- SparkFun <u>FT232RL Breakout</u>
- RGB LED: Cree <u>CLVBA-FKA</u>
- I<sup>2</sup>C RGB <u>PCA9632</u> LED driver



### Raspberry Pi







Source: Embedded Linux Wiki http://elinux.org/RPi\_Low-level\_peripherals

Symbol & Footprint: <u>http://www.raspberrypi.org/phpBB3/viewtopic.ph</u> p?f=9&t=4457

#### FT232RL Board



- 1.25" x 0.9"
- Connector at 0.1" x 0.45"





Source: SparkFun https://www.sparkfun.com/products/718

# **RGB LED and Controller**





#### Source: Cree CLVBA-FKA Datasheet

#### Source: NXP PCA9632 Datasheet





- Eagle PCB
  - Schematic capture
  - PCB Layout
  - CAM Generator
  - <u>Sparkfun Eagle library</u>
- <u>ViewPlot</u> (Gerber Viewer)
- Online DRC
  - BatchPCB, Advanced Circuits

#### Demonstration



050

Pi RGB + UART ∨1.0

**€**3.3V



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- Be aware of grid (ALT key) and layers
- Provide options: solder jumpers & vias
- Double check footprints for all components
- Have someone else review the schematics and layout whenever possible
- Check your Gerbers with a separate gerber viewer (Drill file is 2-4)
- When soldering, keep tip clean and use plenty of flux

# Suitable Projects



- Slow edge rates on interconnects
  - Low-speed signals (< 25 MHz)</p>
  - I<sup>2</sup>C, SPI, UART, GPIO, full-speed USB
- Few components and low signal density
   Size is not critical
- No analog or < 10 bit resolution
- Simple components only
  - No BGAs
  - No fine-pitch parts





- Download this presentation from jetperch.com
- Explore reference resources
- Download & install tools
- Design your own PCB
  - Allocate 15 to 30 hours for first PCB
  - Tools & supplies: \$200
  - PCB: \$100 \$200 (1-week) or \$20 (4-week)
  - Components: \$50 but varies by design

Alternative: Discuss options of using rapid, low-cost PCB prototyping with your hardware engineers



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- Creating a printed circuit board (PCB) has become faster, cheaper and easier over the last several years. Both software and hardware engineers can now add PCB design to their toolbox to create more reliable and repeatable development hardware. This session walks through the full design process for a 2-layer interconnect PCB using EaglePCB, a schematic capture and layout tool free for non-commercial use. This session includes additional self-study references to demystify the tools, terminology and processes behind PCB design and assembly.
- Key Takeaways: Attendees walk through the PCB design process starting from requirements through schematics, layout, fabrication, assembly and test. Attendees also gain familiarity with an example schematic capture and layout tool.

# **Development Options**



Option	Advantages	Disadvantages
Wires (soldered or with clips)	Fastest to create	<ul> <li>Mechanically and electrically unreliable</li> <li>Cannot easily add components</li> </ul>
Breadboard	Fast to create	<ul> <li>Reliability depends upon craftsmanship</li> <li>Time-consuming to replicate</li> </ul>
Perfboard	Fast to create	<ul> <li>Reliability depends upon craftsmanship</li> <li>Time-consuming to replicate</li> </ul>
Printed Circuit Board (PCB)	<ul> <li>Easy to replicate</li> <li>Mechanically &amp; electrically reliable</li> <li>Easy to add resistors, LEDs &amp; components</li> </ul>	<ul> <li>Slower to create</li> <li>Requires more planning</li> <li>Requires process and tools knowledge</li> </ul>

# **PCB** Layout



- Fabrication (fab) drawing
- Board outline & routing
  - PCB layer stack-up
  - Manufacturing process and options
- Layers
  - Metal (top, bottom & inner layers)
  - Solder mask (top, bottom)
  - Solder paste (top, bottom)
  - Silk screen (top, bottom)
- Drill
  - Drawing
  - Drill size file
- Panelization
  - Group PCBs into assembly panels (roughly 12" x 12")
  - Group assembly panels into fabrication panels (roughly 2' x 3')
- Assembly drawing

#### Only items in red are required for low-volume prototyping

[GTL, GBL] [GTS, GBS]

[GTP, GBP] Used for printed circuit assembly

[**GTO**, GBO]

[TXT]

## **PCB** Tutorials



- ITP Physical Computing Eagle PCB Tutorial
- <u>PCB Design Tutorial</u> (PDF)
- <u>Eagle PCB Guided Tour</u> Cadsoft
- Eagle Schematic Tutorial Sparkfun
- <u>Eagle Layout Tutorial</u> Sparkfun
- Villanova Electronics Inventors Club PCB Tutorial
- <u>How to Build a PCB</u> Advanced Circuits

# Fabricate & Assemble



- Prototype PCB Fab Houses
  - <u>Advanced PCB</u> Quickturn prototype PCBs
  - <u>BatchPCB</u> Slow, inexpensive prototype PCBs
- Prototype Assembly Houses
  - Advanced Assembly
  - <u>Screaming Circuits</u>
- Self-Assembly
  - Soldering Iron: <u>Weller WESD51</u> (\$129)
  - Supplies (\$50)

# **Soldering Tutorials**



- <u>How to Solder Video</u> Curious Inventor
- <u>Soldering Tutorial Guide</u> Principia Labs
- <u>Soldering Basics</u> Sparkfun
- <u>Surface Mount Soldering</u> Sparkfun
- <u>Soldering 101</u> Indium

#### Recommendation: Learn using tin/lead solder, not lead-free.

# **Soldering Supplies List**



Item	Manufacturer	Part #
Soldering iron	Weller	WESD51
Soldering iron fine tip	Weller	578-ETS
Solder (0.032" 22 gauge)	MG Chemicals	4890-18G
Solder (0.02")	Chip Quik	SMDSW.020 2oz
Soldering iron tip cleaning wire sponge	CML Supply	<u>Amazon</u>
Flux pen	MG Chemicals	835-P
Flux solvent	N/A	Isopropyl alcohol
Desoldering wick	MG Chemicals	425-NS
Calipers	Neiko	<u>01407A</u>

# **Component Suppliers**



- Small volume, prototyping & hobbyist
  - <u>Digikey</u> The leader for professional prototyping & small volume
  - Mouser Easier to navigate than Digikey, but less selection
  - <u>Samtec</u> (connectors)
  - <u>iFixIt</u> do it yourself electronics repair parts
  - <u>Sparkfun</u> Hobby market
  - <u>SmallParts</u>
  - <u>Radio Shack</u> Yes, they still sell electronic components
  - <u>Jameco</u>
- Mass production
  - <u>Avnet</u> The global leader in electronic component distribution
  - Arrow Electronics
  - Future Electronics
  - <u>Newark</u>
  - <u>McMaster-Carr</u> Mechanical parts, fast

## **PCB** Examples



- Sparkfun
  - Almost all designs have accompanying Eagle schematic and layout
  - You could design this UART to USB converter
- Cadsoft: <u>User Projects</u>

# Available PCB Tools



#### • Eagle PCB

- \$49 2 signal layers 100x80 mm area
- \$747 6 signal layers 160x100 mm area
- \$1404 16 signal layers 1600x1600 mm area
- <u>Altium Designer</u> (\$5000)
- <u>KiCad</u> (open source & free)
- Mentor Graphics (PADS)
- Cadence
  - Allegro
  - OrCAD
- <u>gEDA</u> (open source & free)
- <u>upverter.com</u> (Free for open source projects, \$7 / mo)

### **Other Resources**



- <u>CircuitHub</u> Universal, free part library
- <u>BoardForge</u> Product in development that fabs and assembles 2-layer PCBs at your desk
- <u>Microbuilder</u> a good EaglePCB library

# Using this board: sh



sudo apt-get install python-smbus

sudo -s

i2cget -y 1 0x62 0

i2cset -y 1 0x62 0 0x01

i2cset -y 1 0x62 8 0xaa

# All on: RGB

i2cset -y 1 0x62 0xa2 0xff 0xff 0xff I

# All off: RGB

i2cset -y 1 0x62 0xa2 0 0 0 I

exit

## Using this board: Python



# RGB demo import smbus import time ADDR = 0x62

#### class RGB(object):

def \_\_init\_\_(self, i2c\_bus\_number, i2c\_addr):
 self.\_i2c\_bus = i2c\_bus\_number
 self.\_addr = i2c\_addr
 self.\_bus = smbus.SMBus(self.\_i2c\_bus)
 self.\_bus.write\_byte\_data(self.\_addr, 0, 0x01)
 self.\_bus.write\_byte\_data(self.\_addr, 0, 0xaa)
 self.\_color = [0.0, 0.0, 0.0]

#### @property

def color(self): return tuple(self. color)

#### @color.setter

def color(self, \*args):
 if len(args[0]) != 3:
 raise ValueError('Color must be RGB from 0.0 to 1.0')
 self.\_color = list(args[0])
 x = [int(y\*255.0) for y in self.\_color]
 self. bus.write i2c block data(self. addr, 0xa2, x)

def fade(self, color, duration):

step = 0.01
iter = int(duration / step)
d = [color[0] - self.\_color[0], color[1] - self.\_color[1], color[2] - self.\_color[2]]
d = [x / iter for x in d]
for i in range(iter):
 self.color = [self.\_color[0] + d[0], self.\_color[1] + d[1], self.\_color[2] + d[2]]
 time.sleep(step)
self.color = color

rgb = RGB(1, \_ADDR) for i in range(10): rgb.fade((1.0, 0.0, 0.0), 0.5) rgb.fade((0.0, 1.0, 0.0), 0.5) rgb.fade((0.0, 0.0, 1.0), 0.5) rgb.fade((0.0, 0.0, 0.0), 0.5)